

Keeping a Course Fresh with Interactive Technology:
Finding New Ideas

1. Explore university websites that support faculty teaching with technology such as:
 - University of Wisconsin Milwaukee faculty support for hybrid courses
<http://www4.uwm.edu/lrc/hybrid/index.cfm>
 - University of Maryland -- http://www.umuc.edu/virtualteaching/vt_home.html
 - Center for Teaching and Learning at Stanford University <http://ctl.stanford.edu/handbook/teaching-strategies.html>
2. Learn how to use a technology tool from a university website like Miami University of Ohio; learn about a podcast and how to create one -- <http://unixgen.muohio.edu/~area351/ipod/>
3. Explore websites on innovation in teaching and learning with technology such as:
 - Stanford Center for Innovations in Learning -- <http://scil.stanford.edu/index.html>
 - Edutopia.org
 - Educause - [http://www.educause.edu/Resources/Browse/Teaching and Learning/16919](http://www.educause.edu/Resources/Browse/Teaching%20and%20Learning/16919)
4. Connect students to experts anywhere with open source online conferencing, such as Big Blue Button.
<http://bigbluebutton.org/>
5. Access educators around the world. <http://www.slideshare.net/MrSanchez/21st-century-resources>
6. Consider global learning by connecting students to other students around the world.
<http://www.edutopia.org/global-education-2008>
7. Review books with creative ideas and supplemental website such as:
 - *147 Practical Tips for Teaching Online Groups* by Donald E. Hanna, Michelle Glowacki-Dudka and Simone Conceição-Runlee. 2000, Atwood Publishing. Madison, Wisconsin.
 - *147 Practical Tips for Synchronous and Blended Technology Teaching and Learning* by Rosemary M. Lehman and Richard A. Berg. 2007, Atwood Publishing. Madison, Wisconsin.
 - *Engaging the Online Learner: Activities and Resources for Creative Instruction* by Rita-Marie Conrad and J. Ana Donaldson. 2004. Jossey-Bass Publishers. San Francisco, CA.
8. Listen to how students are using technology and brainstorm with them on how various technology could be used for class assignments. For example, how might a flip-cam assist students in demonstrating an assignment?
9. Read blogs and websites of creative educators outside of higher ed for ideas that can be easily modified for college, such as <http://www.jasonohler.com/index.cfm> and <http://www.iste.org>.
10. Experience online new media creations like the University of the Pacific Second Life.
<http://www.nmc.org/news/nmc/universirt-pacific-secondlife>
11. Sign up for a webinar to learn about a new technology. Many are free.
12. Try out a vendor's product for a free trial period.
13. Team up with a colleague for a week of testing out new technology ideas and digging for creative ideas then share your best ones.